Adam loews

supervising director • art director • producer

207.319.2648 adamntoews@gmail.com North Hollywood, CA



SKILLS

Flash (Animate)

Toonboom Harmony

Storyboard Pro

Photoshop

Illustrator

Premiere

After Effects

Production Software (Shotgrid, Google Suite, Frame.io, Movie Magic, etc)

EDUCATION

Savannah College of Art and Design

Bachelor of Arts (B.A.), Animation, Interactive Technology, Video Graphics and Special Effects, 2004 - 2008

Producer | Commercial Department

Double Plus Productions Los Angeles, California I March 2021 - Present

Oversees and runs daily operations for active commercial productions. Creates budgets and schedules for prospective new clients. Actively casts and hires for fast-moving productions. Delegates and tracks progress and assets across multiple projects simultaneously. Coordinates reviews and facilitates client relations.

Associate Producer | FOX's Duncanville

Bento Box Entertainment Los Angeles, California | March 2019 - June 2020

Ran the day-to-day production on the floor. Developed new tracking software (Shotgun) with a team that had never used it before. Oversaw schedules, cost reports, POs, distribution lists, timecards, new hire paperwork, table reads, records, audio mixes, and final deliverables. Successfully transitioned team uninterrupted to remote work during a pandemic.

Co Supervising Director | FX's Archer

Floyd County Productions Atlanta, Georgia I June 1014 - August 2016

Directed 125 in-house employees for the Emmy Awarding-winning series, Archer. Successfully ran the day to day creative functions without production coordinators, supervisors or managers. Focused on directing the story team, while also creating character and layout designs. Provided daily feedback to all departments for quality control. Ran muti-department meetings to insure clear, collaborative workflow.

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ACHIEVEMENTS

Primetime Emmu Award Nomination - Studio Nomination, 2017 Outstanding Animated Program

Primetime Emmy Award Winner - Studio Win, 2016 Outstanding Animated Program

Primetime Emmy Award Nomination - Studio Nomination, 2015 Outstanding Animated Program

Primetime Emmy Award Nomination - Studio Nomination, 2014 Outstanding Animated Program

Primetime Emmy Award Nomination - Studio Nomination, 2014 Outstanding Animated Program

Critics' Choice Television Award Winner - Studio Win. 2014 Best Animated Series

Critics' Choice Television Award Winner - Studio Win. 2013 Best Animated Series

Critics' Choice Television Award Winner - Studio Win. 2012 Best Animated Series

Supervising Director I FX's Chozen

Floyd County Productions Atlanta, Georgia I May 2013 - June 2014

Led 60 in-house employees on FX's Chozen. Successfully acted as the Supervising Director as well, without production coordinators, supervisors, or managers. Focused on directing story, while also creating character and layout designs. Provided daily feedback to all departments for quality control. Responsible for directing: 20 to: 45 music video for each episode, typically independent of style and direction of the episode. Ran multi-department meetings to ensure a clear, collaborative workflow.

Art Director I YouTube Red's Dallas and Robo

ShadowMachine Portland, Oregon I May 2017 - March 2018

Led all creative departments. Developed style and color guides, deploying forward-thinking strategies to meet complex project requirements (4K delivery, 3D/2D integration, etc). Collaborated daily with the Supervising Director to discuss creative approaches in our visual storytelling. Worked closely with writers, creators, and outside vendors to ensure visual quality from start to finish.

Art Director I Unilever's The New Adventures of Max Bento Box Entertainment Atlanta, Georgia I October 2016 - March 2017

Oversaw design, background, color, 3D, as well as character building/rigging within Harmony. Developed mood boards and guides to outline vision for the team. Provided daily feedback to keep artists on schedule and confident in their creative decision making. Collaborated with the Supervising Director to ensure visual quality reflected the story intention. Translated feedback from clients and delegating appropriately to team members.